## Engineering Everywhere

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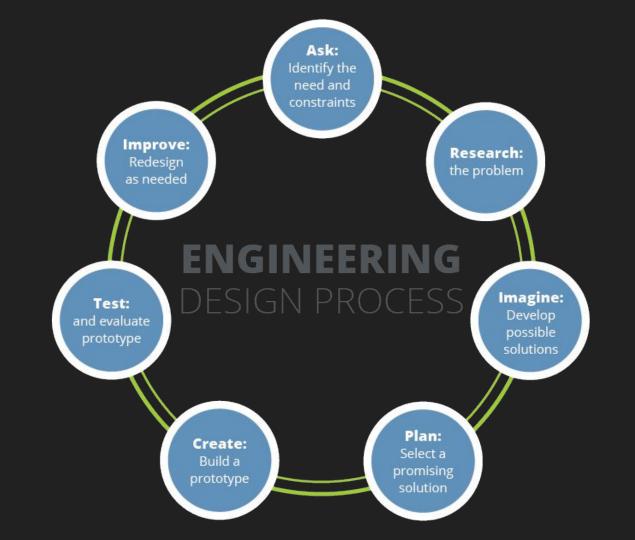






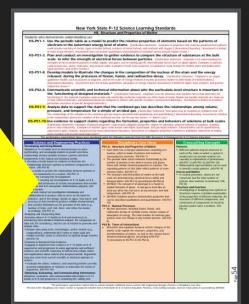




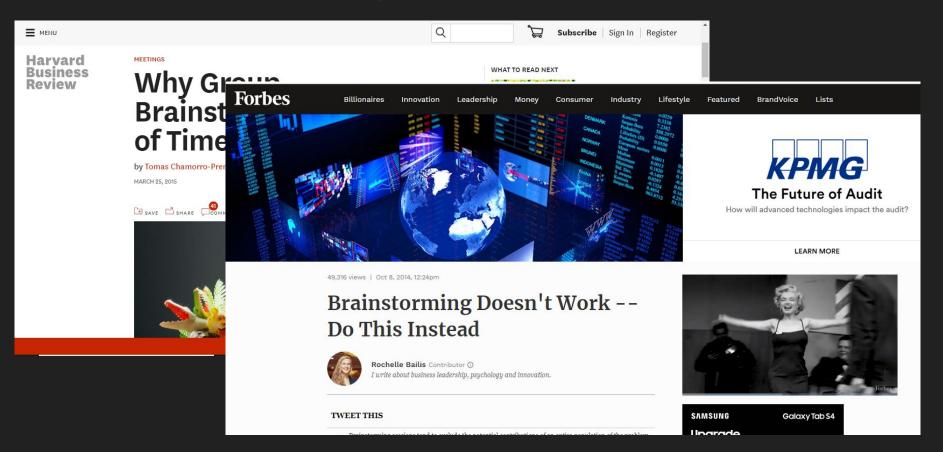


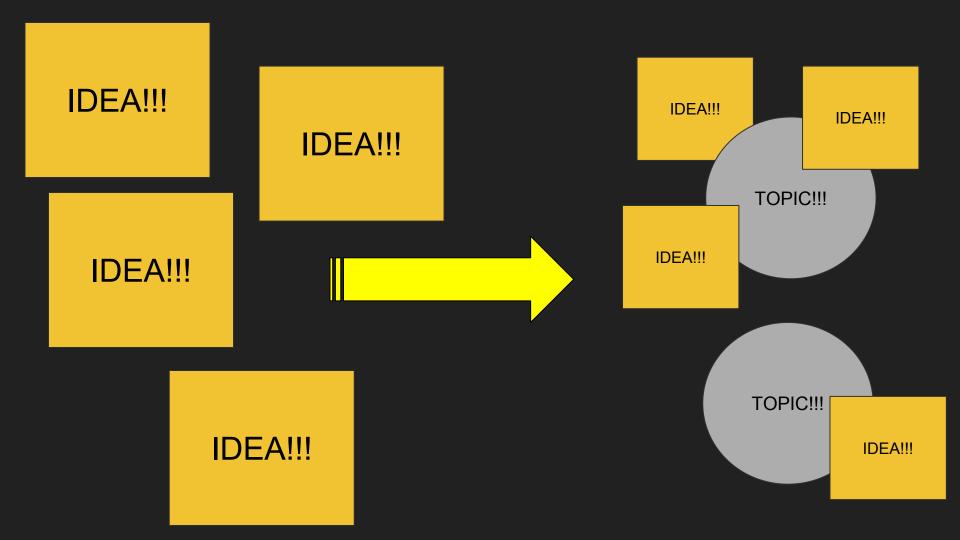
## Science and Engineering Practices

- 1. Asking questions and defining problems
- 2. Developing and using models
- 3. Planning and carrying out investigations
- 4. Analyzing and interpreting data
- 5. Using mathematics and computational thinking
- 6. Constructing explanations and designing solutions
- 7. Engaging in argument from evidence
- 8. Obtaining, evaluating, and communicating information



## Brainstorming is Never Unstructured!





# Requirements **Constraints**













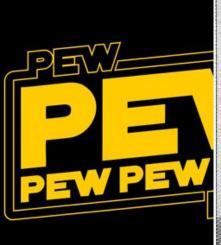


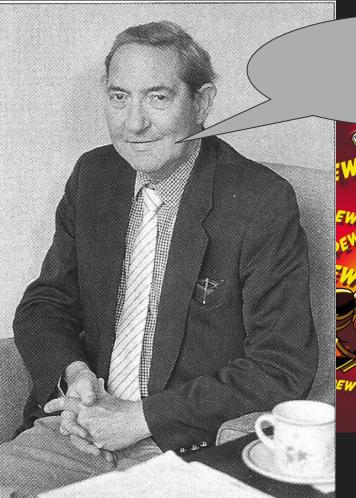










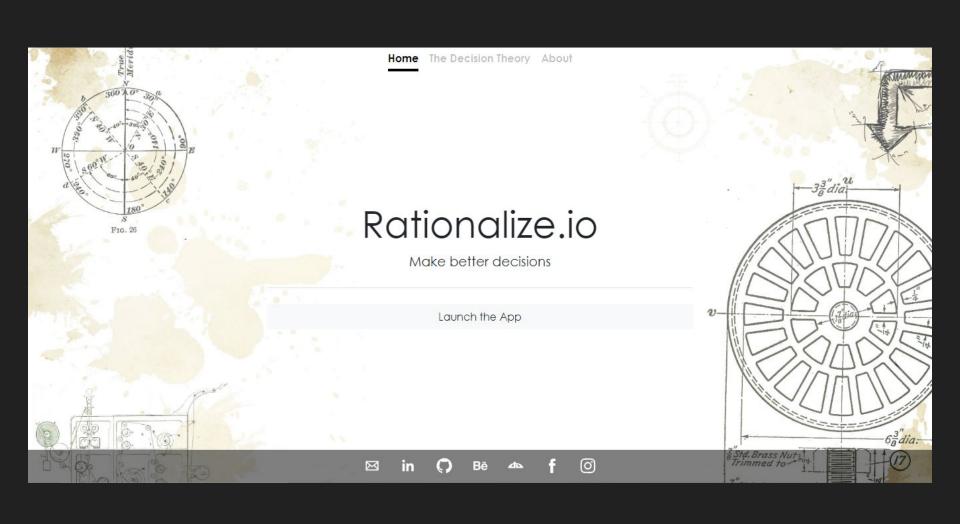


## Pugh! Pew!



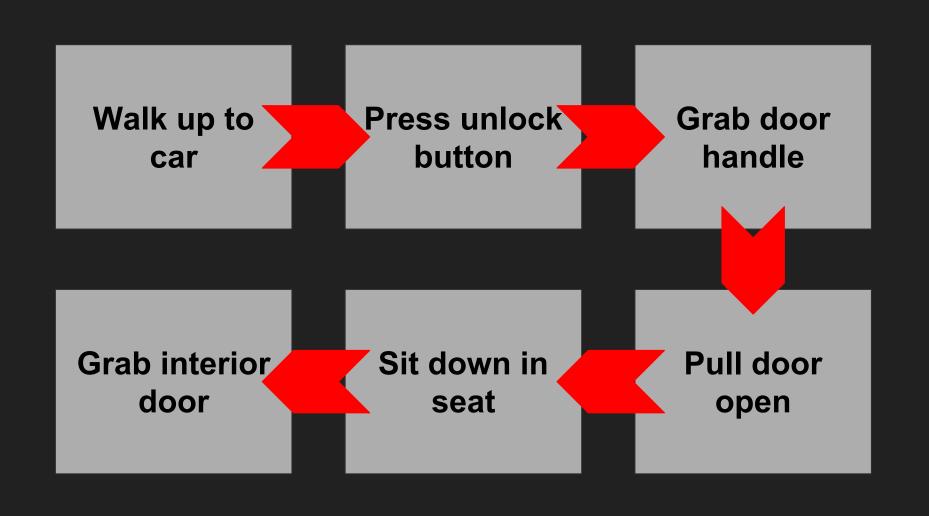
## **Weighted Pugh Chart**

Criteria	Weight	Design 1	Design 2	Design 3
Mass	4	+	++	+
Size	2	-	-	+
Shape	0.5	0	0	++
Average		2	6	7

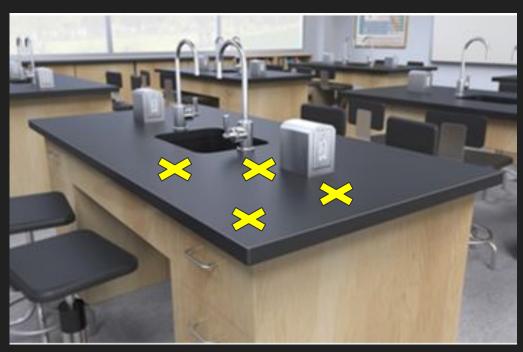


### **Action-Function Table**

Action	Function	Notes



## What can you measure?



**Quantitative** 

How do you know when you're done?

### Give the EDP a Test Drive!



